



EMILY TSAI

Designing AI Agents & Operational Systems
with a background in organizational design.

Website | www.eemilytsai.com
Linkedin | [/in/eemilyytsai](https://in.eemilyytsai)
email | etsai0603@gmail.com
GitHub | [/etsai0603](https://github.com/etsai0603)

DESIGN SKILLS

- AI & Agent Design
 - Human-in-the-loop flows
 - Agent permission models
 - Interaction rules & guidelines
- Product Design
 - Design systems
 - Prototyping
 - Front-end coding (AI coding tools)
 - User research
 - Service design
 - Branding & identity

BACKGROUND

- Organizational & process design
- System & workflow governance
- Talent & team operations
- Architecture & spatial design

DOMAIN EXPERIENCE

- Enterprise business operations
- Building materials & eCommerce
- Property & space operations
- Recruitment & HR

TOOLS

- Cursor
- Claude Code / Claude
- Hermes Agent
- Figma
- Adobe Creative Cloud
- Cinema 4D

LANGUAGE

- Mandarin (Native)
- English (Fluent)
- Taiwanese (Fluent)

WORK EXPERIENCE

- AutoManus (Remote)

May 2026 - Present

Founding Product Designer | Design Engineer

 - Founding designer across two AI products: a sales agent for small export-trade businesses and Waku, an AI memory layer (automanus.io).
 - System Architecture:** Translate business requirements into product logic, agent workflows, and technical system diagrams.
 - Agent Behavior & UX:** Drive human-in-the-loop interaction models and product logic to balance agent autonomy with user control and governance.
 - Rapid Prototyping & Implementation:** Prototype agent interfaces and build UI directly in the production codebase using AI tools (Claude, Cursor).
 - Design System:** Establish and maintain dedicated design systems for each product line, translating design tokens into production code to ensure scalability.
 - Product Positioning:** Conduct market research and product positioning to shape Waku's core value proposition, and lead its visual identity and rebranding around its agent memory architecture.
- Royal Wood Service & Supply Inc.

Oct 2023 - Feb 2026

Founding Product Designer

 - eCommerce Platform:** Led UX/UI from 0 to 1 for open4home.com, defining visual identity and style guides.
 - Cross-Functional Execution:** Delivered 30+ features across 4+ teams in 6 months, partnering with engineering on membership logic.
 - Team Leadership:** Built and managed a design team in Hangzhou from the ground up, aligning output with brand strategy.
 - Systems & Integration:** Spearheaded payment, shipping, tax, and analytics integrations; worked with engineers to upload and maintain 160,000+ SKUs.
 - Internal Tooling:** Planned workflows for internal tools, laying foundations for future CRM and WMS systems.
 - Emerging Tech:** Directed UX for an Apple Vision Pro showroom MVP.
- Mortati Design

Feb 2023 - Aug 2023

UX Researcher | UI/UX Designer

 - Built an operational system from 0 to 1 for a memory care device for dementia residents, including workflow and interface design.
 - Set direction through stakeholder research, interviews, and co-design sessions.
 - Ran rapid prototyping and testing to refine and finalize the interface.
- Shanghai Besway Property CO., Ltd.

Jul 2019 - Aug 2022

Service Designer | Administration | HR Business Partner

 - Led service definition through research on customer and employee pain points.
 - Designed user flows, interaction models, and in-person experience blueprints.
 - Built a sustainable employee performance evaluation system.
 - Streamlined survey operations, cutting complaints by 19.4%.
- Hudson Recruitment (Shanghai) CO., Ltd.

Nov 2018 - Jun 2019

Associate Consultant | Headhunter

 - Recruited for sales and marketing roles in the industrial sector, from sourcing and assessment to client management.

EDUCATION

- California College of the Arts

Sep 2022 - Aug 2023

Master of Interaction Design

GPA: 3.85
- University of Washington, Seattle

Sep 2010 - Jun 2014

BA in Visual Art | Minor in Architecture